



FL STUDIO 12

What's New?

Introducing FL Studio 12



Vectorial UI



Multi-touch



Free Update

FL Studio 12 is a complete software music production environment, representing more than 16 years of innovative developments and our commitment to Lifetime Free Updates. Everything you need in one package to compose, arrange, record, edit, mix and master professional quality music.

FL Studio 12 is the fastest way from your brain to your speakers

Notable new features

- **Updated Editions** – FL Studio Fruity edition gains Automation Clips. Producer edition gains Sytrus & Maximus. Signature Bundle gains Harmless, Newtowne, Gross Beat and Pitcher.
- **Vectorial UI** – FL Studio is now 100% vectorial allowing it to be used on 4, 5 or even 8K monitors with pin-sharp fidelity.
- **Mixer** – Completely redesigned mixer, dynamically resizable with 6 layout styles plus 3-user configurable docking panels (left, centre and right) for track management. Multi-fader selection and adjustment. Multi-touch support. 10 FX slots per track. Many new multi-track routing automated options. Enhanced grouping and submix functions. The dedicated 'Send' channels have been replaced with general purpose send tracks and added to the overall track pool.
- **Updated plugins** – *3xOSC*, *Edison*, *Formula Controller*, *Peak Controller*, *Keyboard Controller* gain vectorial UIs. *Envelope Controller* (8 articulators, Mod X/Y envelopes & vectorial UI), *Send* (can now send to any mixer track & vectorial UI), *Hardcore* (new tube distortion effect & convolution based cabinet simulation), *Patcher* (Plugins open outside patcher. Auto patcherizing of existing plugins & multi-touch support). *Fruity Convolver* new impulse library by Soundiron. Finally, the *Channel Settings* are now integrated into the Wrapper. *ZGameEditor Visualizer* – Loads all popular video formats and 4K rendering.
- **Piano roll** – Time markers added for labelling and looping purposes. Auto-zoom can now be switched off in the General Settings. Stamp tool replaces chord tool and allows users to click in chords from a selector. Macro to find overlapping notes.
- **Playlist** – Drop multiple stems or Audio Clips on the Playlist from any Windows file browser.
- **Browser** – Category tabs (Files, Plugins and Current Project). Right-click delete option for content.
- **Multi-touch support** – Multi-touch has been extended to Mixer functions, Channel settings and Control Surface.

Vectorial User Interface



Dynamic UI



Multi-Touch



4K, 5K & 8K Monitors

FL Studio 12 introduces the biggest change to the user interface in over 10 years. High resolution video monitors are here to stay with 4K (3840x2160, 4096x2160) and 5K (5120x2880) models now flooding the market at ever lower prices. FL Studio can take full advantage of these resolutions with a pin-sharp user scalable UI. FL Studio's user selectable scaling factor ranges from 100% to 400%, so it's ready to take full advantage of even 8K (7680x4320, 8192x5120), with 16X the pixels of a 1080p monitor.

The Mixer takes advantage of the vectorial back-end to present a fully dynamic user experience. Click on the edge of the Mixer and drag it to any size. Couple this with 6 layout styles and features that dynamically adjust to the vertical zoom and FL Studio 12's Mixer is ready for any task.

Taken to the next level, the mixer can easily be rescaled to fit 'human' fingers. No more fiddling about with tiny controls on a touch screen. The larger the touch display, the bigger users can make the interface controls.

Updated Plugins



3xOSC



Peak Controller

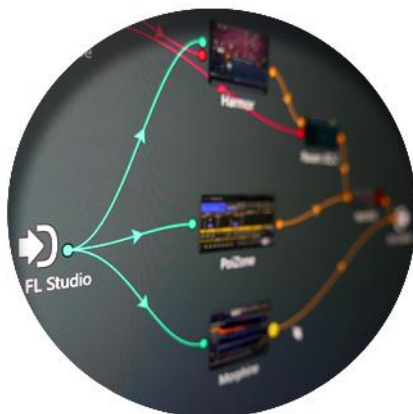


Envelope Controller

Plugins including **3xOSC**, **Edison**, **Formula Controller**, **Envelope Controller**, **Keyboard Controller**, **Peak Controller** and **Send** have had a vectorial makeover to bring these popular tools in-line with the main UI. **Fruity Send** can now send to any Mixer Track. The **Channel Settings** now are integrated into the Plugin Wrapper simplifying workflow. There will be more plugin updates coming in future.



Edison



Patcher



Hard Core



Fruity Send



Formula Controller



Channel Settings

What can FL Studio 12 do?

- **Audio editing and manipulation** including pitch correction, pitch shifting, harmonization, time-stretching, beat-detection & slicing, audio warping and standard audio manipulation (cut/paste etc).
- **Automate most interface and all plugin parameters** by recording, drawing, spline-based automation curves, automation generators with formula based control of links.
- **Be hosted in other DAWs** as a VST or connected through ReWire.
- **Live music performance** including video effect visualization.
- **Mix and remix audio** including apply real-time audio effects including delay, reverb & filtering.
- **Multi-track audio recording** up to the limit of your audio-interface inputs.
- **Record & play MIDI input** recording from keyboards, drum pads and controllers.
- **Sequencing and arranging** with pattern and linear workflow possible.
- **Synthesizer & effect plugin hosting** VST 32 & 64 bit, DX and FL Native formats.

Instruments

- **Make virtually any sound** – FL Studio includes over 30 software synthesizers covering acoustic/synthetic bass, electric guitar, multi-sampler tools including piano & strings, general sample playback and beat-slicing (With Rex 1 & 2 support).
- **Synthesis techniques** - span subtractive, modelling, FM, RM, granular and additive. With the addition of FL SynthMaker you can further create & share your own FL instruments, effects & MIDI control dashboards without the need to write basic code.
- **Open plugin standards** – FL Studio supports all PC industry plugin instrument standards including VST, DX, Buzz and Rewire. This means you can sequence with your favorite plugins and applications.

Audio Recording & Editing

- **Multi-channel audio inputs** - With the ability to simultaneously capture all the inputs on your audio-interface, FL Studio has the flexibility to record a single vocalist, guitar or a full symphony orchestra.
- **Arranging audio** - Audio can be arranged, with complete freedom in the Playlist. Features include the ability to host an unlimited number of audio recordings, time-stretching, pitch-shifting, beat-slicing, cropping, editing and the re-arranging of audio with only a few mouse clicks.
- **Edison** – FL Studio's audio capabilities are further enhanced with Edison, the recording wave editor. Edison is an integrated audio editing and recording tool with spectral analysis, convolution reverb, noise reduction, loop-recording, loop-construction tools and more.
- **Newtone** – Pitch corrector/editor. Correct, slice, edit, stretch vocals, instrumentals and other monophonic recordings. Convert audio to MIDI data and re-pitch any monophonic melody to another.

FL Studio supports WAV, MP3, OGG, WavPack, AIFF, and REX audio formats.

Sequencing

Compose and record your musical performances and ideas in the most logical way.

- **Pattern or track sequencing** – You choose, record your musical performances and ideas in the most logical way. FL Studio 12 can simultaneously function as a pattern and track based sequencer. Reuse patterns as Pattern Clips in the Playlist or record song-length sequences, as desired.
- **Step sequencer or Piano roll** - Scoring tools include FL Studio's legendary Step-sequencer, one of the most advanced Piano roll's in any software studio, event and multipoint automation envelopes. FL Studio supports MIDI input, standard controller compatibility, and the ability to simultaneously control multiple instrument channels from separate controllers.

Arranging

FL Studio allows you to do what you want where and when you want.

- **Determine your own project design** - In FL12, you decide how your project will be laid out. Unlike the competition, FL12's Playlist is a totally flexible and virtually unbounded workspace where Note Pattern, Audio and Automation data can be arranged and edited to suit your creative ideas and preferred workflow.

Mixing & Mastering

FL Studio provides all the tools you need to produce your tracks to high professional standards.

- **The mixer** - is about precision, control and flexibility. The mixer's tracks each hold up to 10 effects (VST or FL's proprietary format). To create sub-mixes or mixing chains of almost unlimited complexity, each mixer track can be routed to any other mixer track or the Master track. Sends provide the ability to sidechain inputs to multi-input effects plugins. Finally, each of the mixer tracks can be routed to any output on your audio interface, now that's flexibility.
- **Effects** - What about effects? FL Studio includes more than 40 effects spanning maximization, limiting, compression, delay, distortion, equalization (graphic & parametric), filtering, phasing, flanging, chorus, vocoding and reverb. These have you covered for the creative broad-brush effects, through to the minutia of the mastering process.
- **Open plugin standards** - FL Studio supports all PC industry plugin effect standards including VST (1/2), DX(1/2), Buzz and Rewire. This means you can mix with your favorite plugins and applications.

Lifetime FREE Updates

There may be no such thing as a free lunch but there certainly is '**Lifetime Free Updates**' with Image Line's update policy:

- **Never pay for bug-fixes again!** - All customers who purchase FL Studio 12 receive Lifetime Free Updates by download. Free updates entitles the customer to all future updates of FL Studio at level purchased (Express, Fruity, Producer or Signature Bundle). For example, all FL Studio 12 customers will be able to update to a fully functioning version of FL Studio 13 and beyond, for free.

Demo Limitations

All FL Studio demo versions are fully featured, giving customers access to features associated with the highest level of the program (Producer Edition). Compose new songs and export them to WAV, MP3 or OGG. The only limitation is that projects saved in demo mode will only open fully once FL Studio and plugins have been registered. This gives you the ability to save recover your original projects post-purchase.

FL Studio Feature Comparison

FL Studio comes in three versions. FL Studio Fruity Edition, Producer Edition and Signature Bundle as shown below. These are available in Boxes or via Download.

Feature	Fruity	Producer	Signature
<u>Playlist Features</u>			
Audio Clips (editable track length audio)	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Audio Recording	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Automation Clips (spline based automation)	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Pattern Clips (MIDI notes & event automation)	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>MIDI Support</u>			
Import/Export MIDI Files	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Keyboards and Controller input	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
MIDI SysEx & MMC functions	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Mixer and FX Rack</u>			
103 Insert/Send Tracks	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
10 FX Slots per Track	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Patcher</u> FX extension/rack	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Full inter-track <u>audio routing & side chaining</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Piano roll & Sequencing</u>			
<u>Step Sequencer</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Piano roll</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Event Editor</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Inputs & Outputs / Connectivity</u>			
Directsound support	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ASIO (includes ASIO4ALL)	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
103 external audio Inputs	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
103 external audio Outputs	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Render to .WAV, .MP3,.OGG	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Export mixer stems	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
ReWire Support (client and host)	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
FL Studio can be used as a VST client	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Audio Tools</u>			
<u>Edison</u> (audio editor and recorder)	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>NewTone</u> (pitch and time editor)	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
Elastique 3 time stretching	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Plugin Support</u>			
VST 1, 2 & 3 Instruments/Effects	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>

Feature	Fruity	Producer	Signature
<u>Instrument & Generator Plugins</u>			
<i>Automation</i>			
<u>Automation Clip Generator</u>	●	●	●
<u>Envelope Controller</u>	●	●	●
<u>Keyboard Controller</u>	●	●	●
<i>Sample Playback/Manipulation</i>			
<u>Audio Clip Generator</u>	○	●	●
<u>BooBass</u>	●	●	●
<u>Channel Sampler</u>	●	●	●
<u>DirectWave Player</u>	●	●	●
<u>DirectWave Full</u>	○	○	●
<u>FL Keys</u>	●	●	●
<u>Fruity Pad Controller (FPC)</u>	●	●	●
<u>Granulizer</u>	●	●	●
<u>Groove Machine</u>	○	○	○
<u>Slicer</u>	●	●	●
<u>Slicex</u>	○	●	●
<u>SoundFont Player</u>	○	○	●
<u>Wave Traveller</u>	●	●	●
<i>Synthesizers</i>			
<u>3x OSC</u>	●	●	●
<u>Autogun</u>	●	●	●
<u>BassDrum</u>	●	●	●
<u>BeepMap</u>	●	●	●
<u>Drumpad</u>	●	●	●
<u>Drumaxx</u>	○	○	○
<u>Fruit Kick</u>	●	●	●
<u>Fruity DX10</u>	●	●	●
<u>Groove Machine</u>	○	○	○
<u>Groove Machine Synth</u>	●	●	●
<u>Harmless</u>	○	○	●
<u>Harmor</u>	○	○	○
<u>MiniSynth</u>	●	●	●
<u>Morphine</u>	○	○	○
<u>Ogun</u>	○	○	○
<u>Poizone</u>	○	○	○
<u>Sakura</u>	○	○	○

Feature	Fruity	Producer	Signature
<u>Sawer</u>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
<u>Speech Synthesizer</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>FlowStone</u>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Sytrus</u>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Toxic Biohazard</u>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
<u>Wasp/WaspXT</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<i>Tools/Generators</i>			
<u>Control Surface</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Patcher</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Dance</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Dashboard</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Video Player</u>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
<u>Layer Channel</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>MIDI Out</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>ReWired</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Effects Plugins</u>			
<i>Automation</i>			
<u>Formula Controller</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Peak Controller</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>X-Y Controller</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<i>Compressors/Limiters</i>			
<u>Fruity Compressor</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Limiter</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Multiband Compressor</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Soft Clipper</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Maximus</u>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Soundgoodizer</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<i>Delay/Echo</i>			
<u>Delay</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Delay 2</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Delay Bank</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<i>Distortion</i>			
<u>Blood Overdrive</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fast Dist</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Squeeze</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>WaveShaper</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>

Feature	Fruity	Producer	Signature
Equalization (EQ)			
<u>Edison Equalize Function</u>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Convolver</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>EQUO</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity 7 Band EQ</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Parametric EQ</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Fruity Parametric EQ2</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Filtering			
<u>Fast LP</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Filter</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Free Filter</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Love Philter</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Vocoder</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Vocodex</u>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Phasing/Flanging/Chorus			
<u>Chorus</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Phaser</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Flanger</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Flangus</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Reverb			
<u>Convolver</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Reeverb</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Reeverb 2</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Edison Convolution Reverb</u>	<input type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
Multi FX			
<u>Effector (12 FX)</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Hardcore (11 Guitar FX)</u>	<input type="radio"/>	<input type="radio"/>	<input checked="" type="radio"/>
Tools			
<u>Control Surface</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Balance</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Big Clock</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Center</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Patcher</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>dB Meter</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>HTML NoteBook</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>LSD</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>
<u>Mute 2</u>	<input checked="" type="radio"/>	<input checked="" type="radio"/>	<input checked="" type="radio"/>

Feature	Fruity	Producer	Signature
<u>NoteBook</u>	●	●	●
<u>PanOMatic</u>	●	●	●
<u>Phase Inverter</u>	●	●	●
<u>Pitcher</u>	○	○	●
<u>Scratcher</u>	●	●	●
<u>Send</u>	●	●	●
<u>Stereo Enhancer</u>	●	●	●
<u>Stereo Shaper</u>	●	●	●
<u>Gross Beat</u>	○	○	●
Visualization			
<u>Spectroman</u>	●	●	●
<u>Wave Candy</u>	●	●	●
<u>ZGameEditor Visualizer</u>	●	●	●
Pricing			
Box SAP (inc. manual, samples, USB drive, LFU)	\$139	\$299	\$399
Online / Box MAP (Lifetime Free Updates LFU)	\$99	\$199	\$299



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